
Portal Journey: Portarius Download For Pc [addons]



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About This Game

Portarius - is a game where players must solve physical puzzles and challenges by opening portals to maneuvering objects, and themselves, through space while making their ways to the center of the Earth.

Key features:

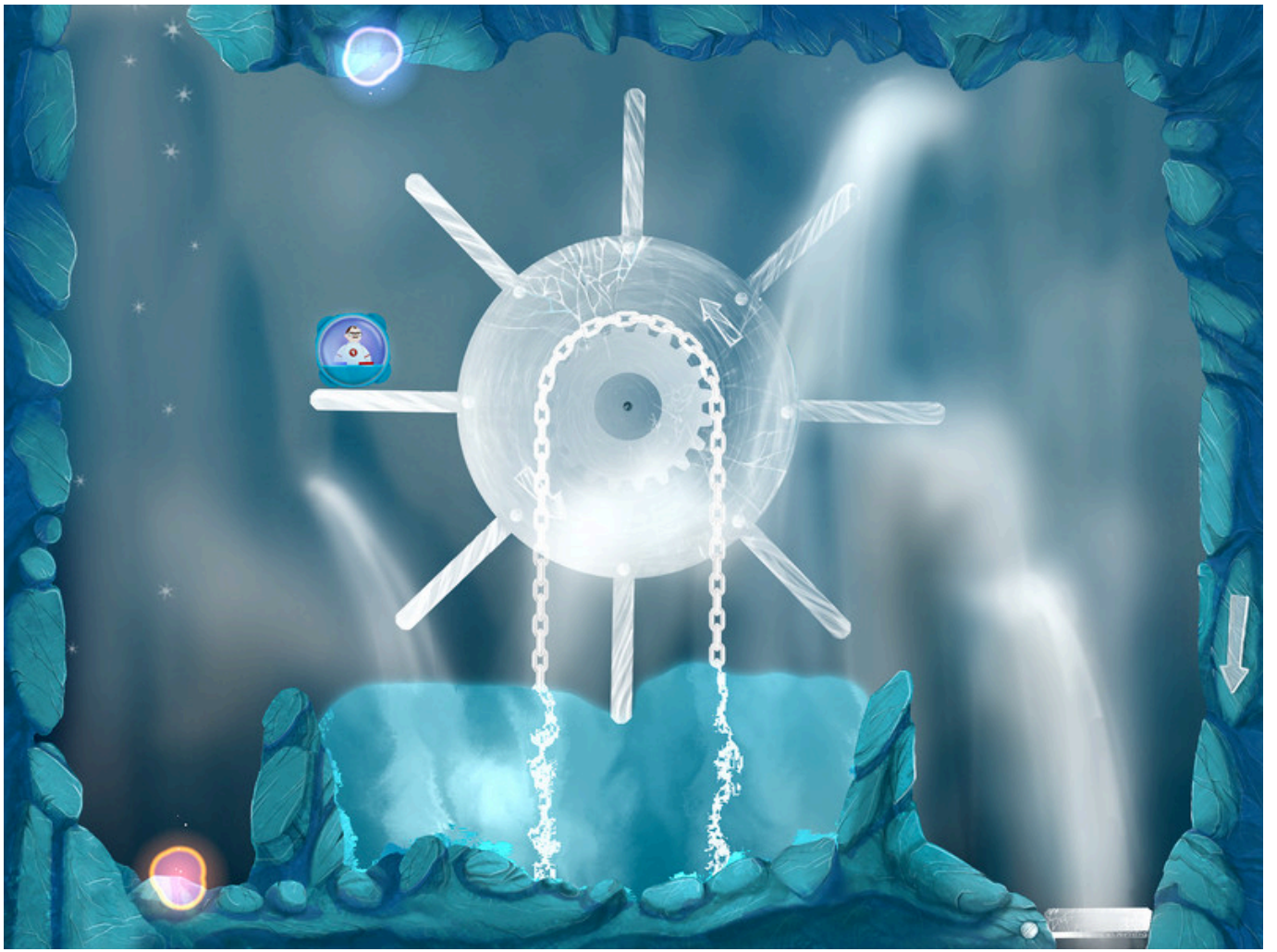
- Three chapters each with its own challenges and atmosphere
- Portals make every journey unique
- Artful and lush 2D graphics
- Compete against other players on the global leader-board

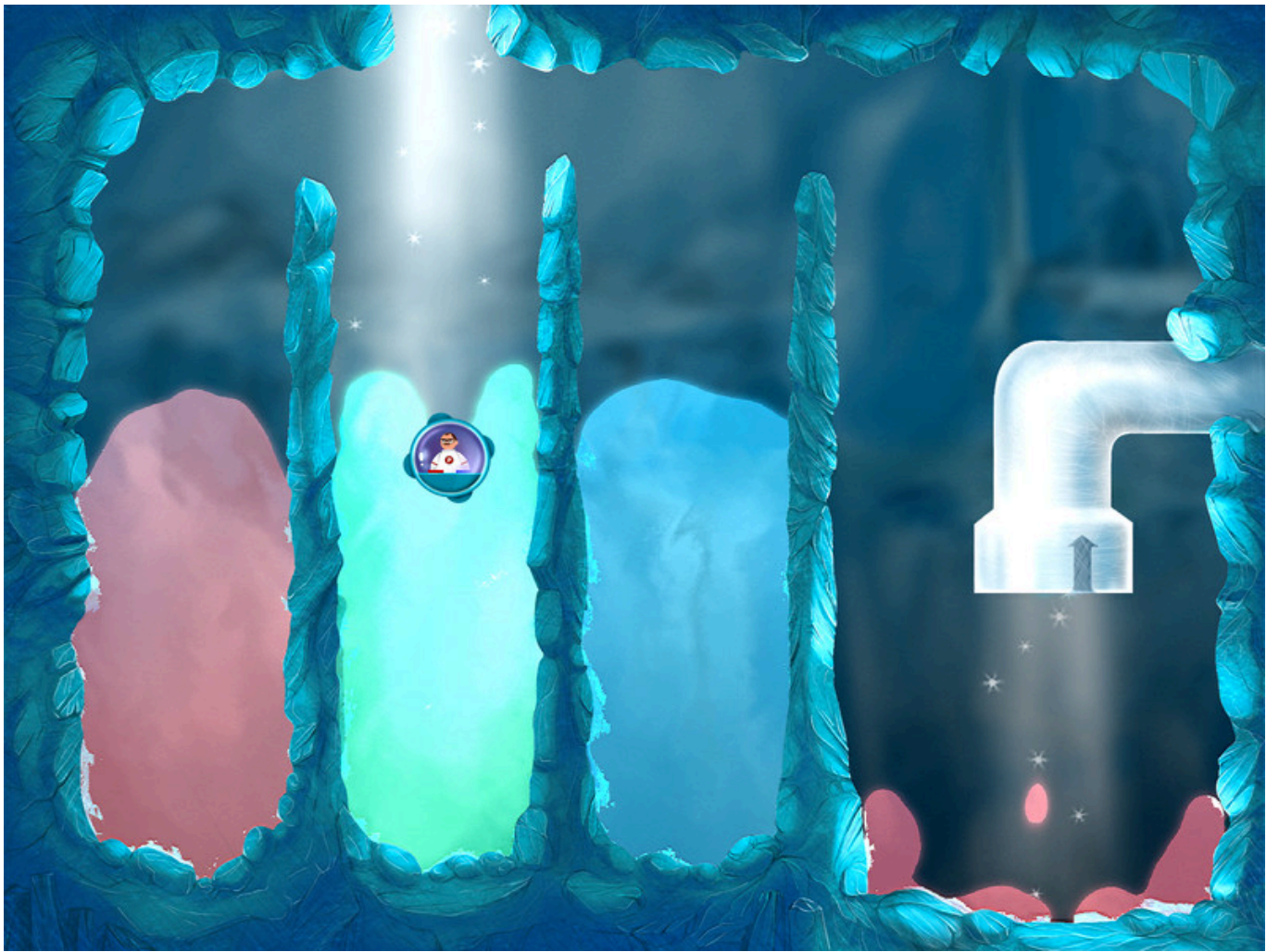
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- Realistic physics
 - Great soundtrack

Title: Portal Journey: Portarius
Genre: Adventure, Casual, Indie
Developer:
Dmitry Poznukhov
Publisher:
Dmitry Poznukhov
Release Date: 26 Apr, 2018

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English, French, Italian, German, Arabic, Bulgarian, Czech, Danish, Dutch, Finnish, Greek, Hungarian, Japanese, Korean, Norwegian, Polish, Portuguese, Romanian, Russian, Simplified Chinese, Swedish, Thai, Traditional Chinese







Lots of fun, some levels are pretty difficult, but my favorite feature so far is the global leaderboard!. Very fun, but very short. I was able to complete it in less than 2 hours, but I also simply could not stop playing. Hoping for another one, or some DLC maybe. If you like 2d gravity\physics based puzzle games (bonus if you like Portal), it's definitely worth checking out. I would just recommend getting it when it's on sale.. Pretty good portal-like 2d game. Has some pretty hard levels in it, overall graphics style is really nice.

In-game music isn't exactly my thing, but that's more of a personal preference.

Definitely suitable for children and grown-ups alike.. An clever and amusing take on the portal theme. My only complaint is that it is a bit short (only a couple dozen levels) and none terribly challenging.

I got it on sale, and for the price it was worth a couple hours of amusement.. The idea of this game is nice, but the physics and gameplay is quite bad (at least on Linux). The pod reaches infinite speed upon bouncing a few times against some rocks and can disappear off screen. This renders the game unplayable.. Unplayable, broken garbage. Crashes at random points on SteamOS/Linux without warning....levels unlock in a random order...game sometimes decides you've passed the level and gives you the achievement for "minimum number of portals" despite not clicking a single time...

And the physics are HORRIBLE. It's like trying to play a third-person Portal where everything including yourself is made out of jelly.. Fun; cheap; short. I'm kinda stuck on the last level, oh well.. Imagine "Cut the Rope" and "Portal" have a baby!

(short) Very. Nice.. I really like the game, it's like a portal 2D V Om, very simple and addictive. Also, I really enjoyed minimalistic interface, you can start playing without reading any single word, so awesome, I hate long boring tutorials.

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